

## **Wandering, Walking, and Waiting**

This course will explore texts in the 19<sup>th</sup>, 20<sup>th</sup>, and 21<sup>st</sup> centuries that digress, wander, or wait, in form or content. Primary texts include works or excerpts from Büchner (*Lenz*), Heine (*Harzreise*), Stifter (*Bergkristall*), Baudelaire (*The Painter of Modern Life*), Hasek/Piscator (*The Good Soldier Schweik*), Walser (*Der Spaziergang*), Benjamin (*Passagenwerk*), Debord (*Situationist International*), de Certeau (*The Practice of Everyday Life*), Bernhard (*Gehen*), Calvino (*If on a winter's night a traveler*) and Sebald (*Die Ringe des Saturn*), as well as contemporary video games including *The Path*, *Year Walk*, *Dear Esther*, and *Journey*. Secondary texts include selections from Samuel Frederick, Alexis Grohmann, Caragh Wells, Rhian Atkin, Rebecca Solnit, Andrew Cusack, Ross Chambers, Deborah Parsons, Merlin Coverley, and Theodor Adorno. Versions of this course could be taught in English or German.